| With Alpha Theta Wational Convention 2010 – Alpha Individual Solutions | | | | | |
|--|-------|-------|-------|-------|-------|
| 1. C | 6. D | 11. C | 16. A | 21. A | 26. A |
| 2. A | 7. A | 12. A | 17. B | 22. C | 27. C |
| 3. B | 8. A | 13. B | 18. D | 23. B | 28. B |
| 4. A | 9. B | 14. E | 19. D | 24. C | 29. B |
| 5. B | 10. E | 15. D | 20. C | 25. A | 30. D |

Mu Alpha Theta National Convention 2010 – Alpha Individual Solutions

The following were changed at the resolution center at the convention: 6 E, 19 E, 26 E.

- 1. $x^3 4x^2 + 5x 2 = (x 1)(x 1)(x 2)$. The sum of the **distinct** real roots is thus 1 + 2 = 3.
- 2. Each term in the expansion will be in the form $c \cdot x^i y^j z^k$. So to find the sum of the coefficients, we can let x = y = z = 1. Therefore, the sum is $3^3 \cdot (-1)^5 = -27$.
- 3. The volume of the parallelepiped is the value of $|\langle 1, 2, 3 \rangle \Box (\langle 1, -2, 4 \rangle \times \langle 2, -2, 3 \rangle)| = 18$.
- 4. We have

$$S_{100} = 5000 = S_{99} + 100^2 = S_{98} - 99^2 + 100^2 = S_0 - 1^2 + 2^2 - 3^2 + \dots + 100^2.$$

= $S_0 + (2 - 1)(2 + 1) + (4 - 3)(4 + 3) + \dots + (100 - 99)(100 + 99)$
= $S_0 + 1 + 2 + 3 + \dots + 100 = S_0 + 5050.$

So $S_0 = -50$. Then $S_{21} = S_0 + 1 + 2 + \dots + 20 - 21^2 = -50 + 210 - 441 = -281$

5.
$$\sqrt{x} + \sqrt{x} + \sqrt{x} + \cdots = 5$$
, so $\sqrt{x+5} = 5$. So $x = 20$.

6.
$$(a+bi)^2 = a-bi \Rightarrow a^2 - b^2 + 2abi = a-bi$$
. So $2ab = -b \Rightarrow a = -1/2$. It follows that $1/4 - b^2 = -1/2 \Rightarrow b^2 = 3/4$. So $ab^2 = -3/8$.

- 7. A matrix is invertible if its determinant is 0. The determinant of the matrix is a third degree polynomial with roots $3, \sqrt{2}$, and $-\sqrt{2}$.
- 8. We have 4 choices for the first digit, 5 choices for the next two digits, and 2 choices for the last digit. $4 \cdot 5 \cdot 5 \cdot 2 = 200$.
- 9. This is an infinite geometric series with ratio $\cos \theta$. So the sum is equal to

$$A = \frac{1}{1 - \cos^2 \theta} = \frac{1}{\sin^2 \theta}.$$
 So $\sin \theta = 1/\sqrt{A}$

- 10. By the binomial theorem, each term will be of the form $\binom{10}{a} x^a \cdot \binom{1}{x^2}^{10-a}$. The x does not vanish for any value of a, so there is no constant term.
- 11. First we choose the 3 positions where 1, 2, and 3 will occur, in $\begin{pmatrix} 6 \\ 3 \end{pmatrix}$ ways. The remaining

positions can be filled in
$$4 \cdot 3 \cdot 2$$
 ways, so we have $\binom{6}{3} \cdot 4 \cdot 3 \cdot 2 = \frac{6!}{3!}$ different orderings.

- 12. The amplitude of $f(x) = 3\cos(\pi + x) + 4\sin(\pi + x)$ is $\sqrt{3^2 + 4^2} = 5$. The curve is shifted down 1, so the maximum value is 4.
- 13. Solving for $f^{-1}(x)$ in the equation $x = \frac{1+2f^{-1}(x)}{3f^{-1}(x)+4}$, we get $f^{-1}(x) = \frac{1-4x}{3x-2}$. Plugging in, we get -3 (-1) = -2.
- 14. With some algebra, we get $10^x = -4$, which has no real solutions.
- 15. $k^2 = 1 \sin 2x \Rightarrow \sin 2x = 1 k^2 \Rightarrow \cos^2 2x = 1 \sin^2 2x = 1 (1 k^2)^2 = 2x^2 x^4$.
- 16. $y = \sqrt{9 x^2}$ is the top half of a circle centered at the origin with radius 3. $y = \frac{2}{3}\sqrt{9 x^2}$ is the

top half of an ellipse centered at the origin with major axis 6 and minor axis 4. It follows that the area is the area of the semi-ellipse subtracted from the area of the semicircle, which is

$$\frac{1}{2}(9\pi - 6\pi) = 3\pi/2$$

17.
$$\log_{\sqrt{3}} 90 = \frac{\log 3^2 \cdot 5 \cdot 2}{\frac{1}{2}\log 3} = \frac{2a+c+\frac{1}{2}b}{\frac{1}{2}a} = \frac{4a+b+2c}{a}$$

18. The limit does not exist from the left.

19.

$$2\sin x = \sin 3x = \sin(x+2x) = \sin x \cos 2x + \cos x \sin 2x = \sin x (\cos^2 x - \sin^2 x) + 2\cos^2 x \sin x =$$
$$= \sin x (\cos^2 x - 1 + \cos^2 x) + 2\cos^2 x \sin x = \sin x (4\cos^2 x - 1) \Longrightarrow \cos^2 x = 3/4$$

- 20. Let $a = e^x$. Then we have $a^3 8a^2 + 18a 10 = 0$. The product of the solutions is $a_1a_2a_3 = 10$. $x_1 + x_2 + x_3 = \ln a_1 + \ln a_2 + \ln a_3 = \ln 10$
- 21. Choose any point lying on the first line. (1,-1). Using the formula for distance from point to line, we get the distance to be: $\frac{3(1) + (-1)(-1) + 4}{\sqrt{10}} = \frac{8}{\sqrt{10}}.$
- 22. $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}^{-1} = \frac{1}{\det} \begin{pmatrix} 4 & -2 \\ -3 & 1 \end{pmatrix} = \frac{1}{-2} \begin{pmatrix} 4 & -2 \\ -3 & 1 \end{pmatrix}$
- 23. The expression equals 0 if *N* is a multiple of 4. There are 24 multiples of 4 greater than 0 and less than 100.
- 24. A positive integer factor of $4200 = 2^3 \cdot 3 \cdot 5^2 \cdot 7$ will be of the form $2^a 3^b 5^c 7^d$. There are 2 choices for a (2 or 3), 2 choices for b (0 or 1), 3 choices for c, (0,1, or 2), and 2 choices for d (0 or 1). So the number multiples of 4 is 24.
- 25. The cosine of angle between two vectors is their dot product divided by the product of their magnitudes: $17 / \sqrt{396}$.

26. Divide each equation by xyz to get $\frac{3}{x} + \frac{1}{y} + \frac{1}{z} = 8$

$$\frac{1}{x} + \frac{2}{y} + \frac{2}{z} = 6$$
$$\frac{2}{x} + \frac{4}{y} + \frac{3}{z} = 13$$

Solving this system, we get x = 1/2, y = 1/3, z = -1.

- 27. $r = \sqrt{x^2 + y^2}$, $r \sin \theta = y$. So $4\sqrt{x^2 + y^2} = 3 y \Longrightarrow 16x^2 + 16y^2 = 9 6y + y^2$. It follows that the curve is an ellipse.
- 28. The elements of the *n*-th row consist of the coefficients of the expansion of $(1 + x)^{n-1}$. So the sum of all entries is $2^0 + 2^1 + \dots + 2^9 = 2^{10} 1 = 1023$.
- 29. The discriminant is equal to $b^2 4ac = 16 4 \cdot 10 \cdot 2 = -64$.
- 30. Such a progression is entirely determined by its first term and its common difference. If a progression has first term *a* and difference *d*, then $a + 11d \le 100$. When d = 1, we have $a \le 89$. When d = 2, we have that $a \le 88$. We see that *d* cannot be larger than 9. So the total number of

progressions is:
$$\sum_{i=1}^{9} (100-11i) = 900-11 \cdot \frac{9 \cdot 10}{2} = 900-495 = 405.$$